

Using this series of maps: Approximately 13 miles each and both travelling between Winchcombe and Bourton on the Water, the Wardens' Way and the Windrush Way can be walked as a single loop. These walks have been designed with some extra linking routes, enabling the option of exploring these Ways as a series of 4 circular day walks. The series of maps can be used as a linear guide to the Windrush Way going east (start at circular walk 1) or the Wardens Way going west (start at circular walk 4)

Distance: 13km/8.2 miles with an up and down of 295 m/967 ft. Follow the Windrush signs out to point 4 and return following the Wardens Way from point 5

Time: 3 - 4 hours

Start: Winchcombe, Back Lane car park SP 023284 Postcode GL54 5PZ

Refreshments: numerous places in Winchcombe

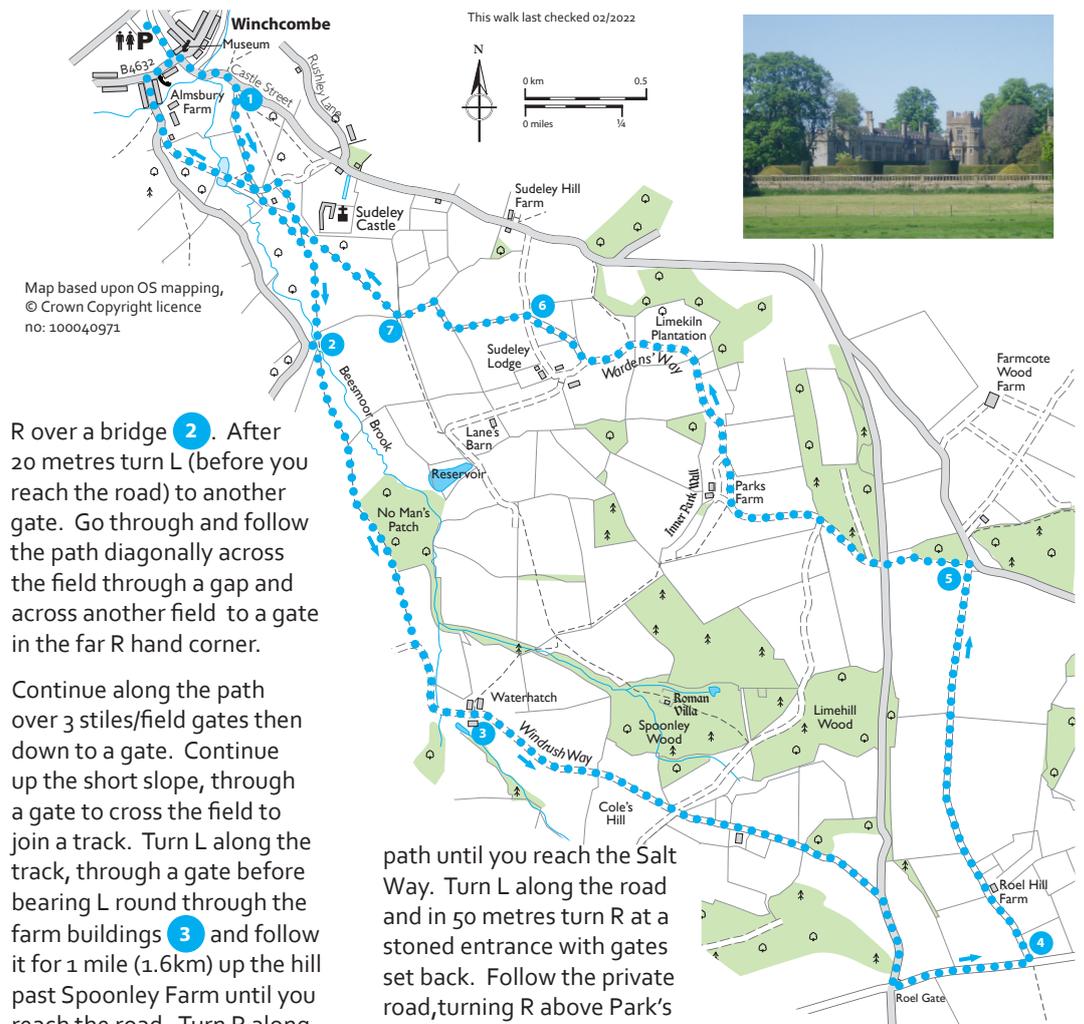
Route:

Exit car park into Cowl Lane (signposted town centre) and turn R to the High Street. Turn L and after 50 metres cross the road and enter Castle Street opposite.

Walk down Castle Street crossing Silk Mill Lane and take the footpath on your R immediately after the entrance to Sudeley Castle Country Cottages signposted Windrush Way 1.

Go up the steps, through the gate and across the field keeping close to the R hand boundary fence until you come to another gate on the R on the far side. Go through and follow the path to your immediate L by the fence for 100 metres down to the drive. Cross the drive and go through the gate opposite. Walk alongside the adventure playfort on your L towards the castle. Bear away from the playground and head to a gate beside a field gate.

Past the gate, bear R towards the R hand far corner of the field to another gate. Go through and turn immediately



R over a bridge 2. After 20 metres turn L (before you reach the road) to another gate. Go through and follow the path diagonally across the field through a gap and across another field to a gate in the far R hand corner.

Continue along the path over 3 stiles/field gates then down to a gate. Continue up the short slope, through a gate to cross the field to join a track. Turn L along the track, through a gate before bearing L round through the farm buildings 3 and follow it for 1 mile (1.6km) up the hill past Spoonley Farm until you reach the road. Turn R along the road for 300 metres to a crossroads, turn L and walk 300 metres uphill 4.

Leaving the Windrush Way, turn L up the drive past Roel Hill Farm through 2 farm gates, along a field edge with the boundary on your R across the field and through a gate. Continue across the next field with the field boundary on your L until you come to a junction of paths just before the road 5.

Turn L to join the Wardens Way and continue along the

path until you reach the Salt Way. Turn L along the road and in 50 metres turn R at a stoned entrance with gates set back. Follow the private road, turning R above Park's Farm, down to gate/cattle grid before turning right to walk 1/2 mile along the private road.

Above Sudeley Lodge go through gate/cattlegrid and turn R to meet a T-junction by an electric gate. Turn right and in 20 metres turn L 6 through a gate and downhill to a gate and footbridge. Turn R and follow the field edge for 200 metres, turn L at the corner of the field and down to a gate in the bottom corner. Continue for 30 metres ahead before turning

R to go through another gate in the hedge with a footbridge and ramp to enter pastureland 7.

Follow the path towards the castle through the gate or field gate you passed through earlier, follow the field edge to a gate keeping the adventure playground fence on your L continue through a gate to a driveway. Turn L down the drive, over a bridge and past a gatehouse to enter Vineyard Street. Continue along Vineyard Street until you reach Abbey Terrace.